critical cyborg

ISSUE DATE _11/3/18 3.00pm *DUE DATE* _11/5/18 10.00am

geographical location

LOCATION PROPOSAL



3 types of mapping, climate, street cleaning and aerial photograph of Havanna Cuba





DELIVERABLES

upload to RTB four sheets following the prescribed template to convey contextual information about the city you propose for your colony to be established. In this project your design will speculate on dynamic relationships between creatures and their habitats. You will consider the dialectic between optimal conditions and the needs of both your creature and human colonies. For this reason we are asking you to identify and propose a city location which would suit your colony climatically and where their other vital conditions (eg food source and roaming habitat) could be contrived. Your city must be on the region of the landmass of the Americas. Islands in the region with cities are of course included, eg Havanna for the cuban frog. In proposing a city context we are deliberately creating a tension between human and creature colonies. We are looking to find surreal circumstances for these designs which will highlight aspects of the cultural imperialism of the human race.

SITE

First you need to propose your city and set out the reasons for your choice. This should be made in reference to the climate/topography/geology/vegetation/as well as insect and animal incidence. The aspects of potential conflict between creature and human systems should be observed and noted. Your precise siting will be discussed in studio next week. Make an argument with graphic content for your proposed city on a series of four 8.5x11" landscape sheets following the attached template and upload to RTB.

- 1 City position mapped at continental, country and local scale
- 2.Climate data through year
- 3 Topographic/geologic context, city in section.
- 4 Plant/insect/wild animal species

oolony	colony
FLEA	FLEA
oty	city
BAHIA	BAHIA
mapped	climate
colony	colony
FLEA	FLEA
city	oty
BAHIA	BAHIA
topography	animal/plant/insect
geology	wild species