## critical cyborg

*ISSUE DATE* \_9/26/18 4.20pm *DUE DATE* \_9/28/18 1.30pm

## projecting a creature

1. Take a photograph of your papier mache piece (on the clay model). Paste this image onto a 18x24 sheet and draw over it to describe the possibilities for the rest of your creature/cyborg.

Do this exercise five times, for five different creature, vegetal, machinic, animal, human propositions.

Bring these drawings to studio for discussion on Friday.

2. Think through a strategy for cutting your skin off your clay base. This should be sketched and be ready for discussion with your instructor on Friday.

image Frederick Keisler , late 1930's 'Vision Machine'

